



Player 1 Standard Intelligence Analysis.

(Data collected from SF Match vs Player 2 , 20/8/2014)

TABLE 1: 1st Serve Consecutive Direction	ON T	IN THE MIDDLE	WIDE
Two consecutive spots	67%	17%	17%
Three consecutive spots	0%	50%	50%
Four consecutive spots	0%	0%	0%
Five consecutive spots	0%	100%	0%

Comment: She prefers serving on T with a "two shot pattern", but preference to middle and wide areas, grows bigger for "longer patterns". An extra tip is that she likes mixing T with serves in the middle (70% starting with T and 30 % starting in the middle).

TABLE 2: 1st Serve Direction per point Analysis	ON T	IN THE MIDDLE	WIDE
1st point	50%	50%	0%
2nd point	27%	45%	27%
3rd point	36%	18%	45%
4th point	20%	60%	20%
5th point	50%	33%	17%
6th point	0%	100%	0%
7th point	100%	0%	0%
8th point	33%	33%	33%
9th point	0%	0%	100%
10th point	33%	67%	0%
11th point	100%	0%	0%

Comment: Quite mixed accumulated patterns on certain points, but still there are occasions that certain areas are totally avoided. As table 3 indicates, she never attempted wide on first point.

TABLE 3: Area of Serving 1st point.	DIRECTION	EFFICIENCY
IN THE MIDDLE	50%	67%
ON T	50%	0%
WIDE	0%	0%

Comment: Efficiency is derived only in the middle, and it is worth mentioning that she wrongly avoids her competent wide serve on first point.



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TABLE 4: 1st Serve directions summary

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
IN THE MIDDLE	42%	46%
ON T	35%	50%
WIDE	23%	71%

Comment: This is a “warning” table of how good she is when serving wide. Have it in mind in case she decides to change patterns, as she delivers adequate depth on that occasions.

TABLE 5: 1st Serve Directions from Deuce Court

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
IN THE MIDDLE	23%	33%
ON T	50%	53%
WIDE	27%	60%

Comment: Another clear indication that she can have better results if serving wide will be converted into priority.

TABLE 6: 1st Serve Directions from Ad Court

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
IN THE MIDDLE	59%	42%
ON T	22%	57%
WIDE	19%	83%

Comment: She ignores the fact that she is more dangerous on ad court wide area.

TABLE 7: Ace Directions per Court Position

	<i>FREQUENCY</i>
IN THE MIDDLE	0%
ON T	100%
WIDE	0%

Comment: Three aces were sent on T (66% on deuce court and 33% on ad court). Be aware of that, as Player 2 was having some troubles receiving with her backhand on deuce court.



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TABLE 8: Return of 1st Serves from Deuce Court

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND	56%	13%
FOREHAND	44%	75%

Comment: Her forehand is her best return of serve weapon from the deuce court.

TABLE 9: Return of 1st Serves from Ad Court

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND	18%	33%
FOREHAND	82%	21%

Comment: Player 2 was guessing right as she saw that she was getting less problems back when serving on her forehand on deuce court. Player 1 backhand from ad court is a more natural swing.

TABLE 10: Return of 1st Serve when received Wide

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND RETURNS FROM AD COURT	0%	0%
FOREHAND RETURNS FROM AD COURT	0%	0%
BACKHAND RETURNS FROM DEUCE COURT	0%	0%
FOREHAND RETURNS FROM DEUCE COURT	100%	86%

Comment: Ensures her ability of returning really well with the forehand from deuce with great depth.

TABLE 11: Return of 1st Serve when received on T

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND RETURNS FROM AD COURT	0%	0%
FOREHAND RETURNS FROM AD COURT	100%	18%
BACKHAND RETURNS FROM DEUCE COURT	100%	10%
FOREHAND RETURNS FROM DEUCE COURT	0%	0%

Comment: Definitely her weakest areas when returning.



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TABLE 12: Return of serve when received in the middle

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND RETURNS FROM AD COURT	50%	33%
FOREHAND RETURNS FROM AD COURT	50%	33%
BACKHAND RETURNS FROM DEUCE COURT	50%	20%
FOREHAND RETURNS FROM DEUCE COURT	50%	60%

Comment: *Player 2 was trying to hit some tricky on body serves and Simona was returning really well again with her forehand.*

TABLE 13: 2nd Serve direction summary

	<i>FREQUENCY</i>
ON T	11%
IN THE MIDDLE	72%
WIDE	17%

Comment: *Quite predictable on 2nd serves in total.*

TABLE 14: 2nd Serve direction from deuce court

	<i>DIRECTION</i>	<i>EFFICIENCY</i>
ON T	10%	0%
IN THE MIDDLE	70%	0%
WIDE	20%	100%

Comment: *Even on 2nd serves, her stats on wide serves are quite impressive. Thats a key to remember.*

TABLE 15: 2nd Serve Direction from Ad Court

	<i>DIRECTION</i>	<i>EFFICIENCY</i>
ON T	13%	0%
IN THE MIDDLE	75%	83%
WIDE	13%	100%

Comment: *Clear indication that when serving on T, is the least dangerous area.*



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TABLE 16: Return on 2nd Serve when received wide

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND RETURNS FROM AD COURT	100%	100%
FOREHAND RETURNS FROM AD COURT	0%	0%
BACKHAND RETURNS FROM DEUCE COURT	0%	0%
FOREHAND RETURNS FROM DEUCE COURT	0%	0%

Comment: *Player 2 ability to return competent cross court backhand are well proved here.*

TABLE 17: Return on 2nd Serve when received on T

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND RETURNS FROM AD COURT	0%	0%
FOREHAND RETURNS FROM AD COURT	100%	0%
BACKHAND RETURNS FROM DEUCE COURT	100%	0%
FOREHAND RETURNS FROM DEUCE COURT	0%	0%

Comment: *As 1st serves, she follows the same negative performance from those spots.*

TABLE 18: Return on 2nd serve when received Middle

	<i>FREQUENCY</i>	<i>EFFICIENCY</i>
BACKHAND RETURNS FROM AD COURT	80%	38%
FOREHAND RETURNS FROM AD COURT	20%	100%
BACKHAND RETURNS FROM DEUCE COURT	0%	0%
FOREHAND RETURNS FROM DEUCE COURT	100%	50%

Comment: *Doing a bit better when receiving in the Middle in Ad court, but of course that was a minor sample. As a general note, she feels better to hit an inside out forehand during a rally, instead when returning a serve.*

TABLE 19: Player ending point when a Break is made

	<i>Player 1 Ended Point</i>	<i>Player 2 Ended Point</i>
Player 1 broken	0%	100%

Comment: *Player 2 attacking plan was rewarded only once.*



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TABLE 20: Who ended the point when hold serve

	Player 1 Ends Point	Player 2 Ends Point
Player 1 holds serve	33%	67%

Comment: Again, Player 2 was the player with an ambition to end the points earlier, thus producing more errors, with a higher frequency when the game was considered as "lost".

TABLE 21: Ways of ending points when Break Opportunity is Created

	WAYS OF PL 1 LOSES POINTS		WAYS OF PL 2 WINS POINTS	
	FH	BH	FH	BH
Player 1 on serve	100%	0%	0%	0%

Comment: Player 1 trusts her forehand on most of the occasions when she feels that she is threatened, but that wasn't able to save her from some break point opportunities.

TABLE 22: Ways of ending points in relation to Rally Duration

	WON		LOST	
	FOREHAND	BACKHAND	FOREHAND	BACKHAND
SHORT	92%	8%	67%	33%
MEDIUM	91%	9%	54%	46%
LONG	100%	0%	67%	33%

Comment: Clear picture of her offensive execution plan, as the over usage of that approach pays the prices with more errors. In general, Player 1 is using her cross court backhand to lock her opponent into ad court and gets an uncovered deuce area for a forehand cross court winner, if by then gets a clear mid court opportunity.

TABLE 23: When on Serve and Ends the Points

	WON	LOST
SHORT	53%	47%
MEDIUM	67%	33%
LONG	100%	0%

Comment: Her ability is increased as the point goes longer, as she is a great defender from both sides with great stamina.



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TABLE 24: Results in relation to rally duration	WON	LOST
SHORT	35%	65%
MEDIUM	44%	56%
LONG	40%	60%

Comment: Again as a general picture, she tends to win more points after the first 5 shots (short rallies).

TABLE 25: Player ended point in relation to the type of shot when on serve	WON		LOST	
	FOREHAND	BACKHAND	FOREHAND	BACKHAND
SHORT	89%	11%	88%	13%
MEDIUM	100%	0%	100%	0%
LONG	100%	0%	67%	33%

Comment: Dependency is increased on forehand when on Serves, thus the bigger the numbers on both sites.

TABLE 26: Ending shot by player	WON	LOST
Player 2 ends the point	37%	63%

Comment: Stats exactly as Player 3 .

TABLE 27: Court position of ending the point and final outcome	LOST					WON				
	BASELINE AD	BL MID	BL DEUCE	BOX	MID	BL AD	BL MID	BL DEUCE	BOX	MID
Player 1	32%	12%	54%	0%	2%	32%	14%	14%	32%	9%

Comment: Impressive numbers are shown when stepping in and especially from the box area (32%). Winners of 32% from Baseline Ad court are also linked with her ability of hitting inside out forehand winners, rather than backhand. Losing more points from the forehand side (54%) is an expected outcome, due to over usage of that shot.



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TABLE 28: Player ending point in relation to final outcome and court position on Baseline	LOST						WON					
	BL AD		BL MID		BL DEUCE		BASELINE AD		BASELINE MID		BASE DEUCE	
	F/H	B/H	F/H	B/H	F/H	B/H	F/H	B/H	F/H	B/H	F/H	B/H
FREQUENCY	54%	46%	60%	40%	86%	14%	71%	29%	100%	0%	100%	0%

Comment: Forehand is the riskier shot from both sides, even from ad court.

TABLE 29: 1st serve direction and Return of Serve Winner	IIFHDTLWI	FHCCWI	BHDTLWI	BHCCWI
ONT	0%	0%	0%	0%
MIDDLE	0%	0%	0%	0%
WIDE	0%	0%	0%	0%

Comment: Player 1 didn't produce a winner on Player 2 1st serve.

TABLE 30: 1st serve direction and return of serve Error	RETURN ERROR									
	FHDTLW	FHCCW	FHN	FHL	FHUN	BHDTLW	BHCCW	BHN	BHL	BHUN
ONT	0%	14%	14%	29%	0%	0%	14%	14%	0%	14%
MIDDLE	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%
WIDE	0%	0%	100%	0%	0%	0%	0%	0%	0%	0%

Comment: Minor sample, as Player 1 is quite prudent when returning, but forehand is again the shot that produces the bigger errors.



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TABLE 31: 2nd serve direction and Return of Serve Winner

	RETURN WINNER			
	FHDTLWI	FHCCWI	BHDTLWI	BHCCWI
ON T	0%	0%	0%	0%
MIDDLE	100%	0%	0%	0%
WIDE	0%	0%	0%	0%

Comment: Minor number that gives a clear winner when receiving in the middle, she can try for a risky shot.

TABLE 32: 2nd serve direction and return of serve Error

	RETURN ERROR									
	FHDTLW	FHCCW	FHN	FHL	FHUN	BHDTLW	BHCCW	BHN	BHL	BHUN
ON T	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%
MIDDLE	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%
WIDE	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%

Comment: Player 1 hasn't produced an error on Player 2 2nd serve.

TABLE 33: 1st serve direction on break point opportunity

	AD COURT			DEUCE COURT		
	On T	In the Middle	Wide	On T	In the Middle	Wide
	0%	100%	0%	0%	0%	0%

Comment: Trusting the safest option when under big pressure, but was only once during the whole match.



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TABLE 34: 1st serve direction when finally broken	AD COURT			DEUCE COURT		
	On T	In the Middle	Wide	On T	In the Middle	Wide
	0%	100%	0%	0%	0%	0%

Comment: Same like table 33, as Player 2 had only one break point opportunity, finally converted into break.

TABLE 35: 2nd serve direction on Break Point Opportunities	AD COURT			DEUCE COURT		
	On T	In the Middle	Wide	On T	In the Middle	Wide
	0%	0%	0%	0%	0%	0%

Comment: Player 2 did not get a chance for a break on 2nd serve.

TABLE 36: 2nd serve direction when finally broken	AD COURT			DEUCE COURT		
	On T	In the Middle	Wide	On T	In the Middle	Wide
	0%	0%	0%	0%	0%	0%

Comment: Same like table 35.



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TABLE 60: Type of shot when ending point as a winner	Player 1
Backhand down the line winner	8%
Forehand Cross Court Winner	40%
Forehand Drive Volley Winner	4%
Forehand down the line winner	8%
Forehand Volley Winner	8%
Flat Serve on T Ace	12%
Inside in Forehand down the line winner	4%
Inside In Forehand Return of Serve down the line winner	4%
Inside out forehand cross court winner	8%
Smash Winner	4%
TOTAL	100%

Comment: Unlike Player 2, Player 1 winners repertoire is almost comprised of forehand attempts (92%), thus showing a clear indication that backhand is mostly used for point construction. Recording a 40% with her forehand cross court winner is a massive number, whereas serving aces on T, is a respectable stat (12% of total points won). A thing to remember is her ability to use her body and execute forehand winners from the ad court, being quite impressive with inside in shots.



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TABLE 61: Type of shot when ending point as an error	Player 1
Backhand down the line on net	7%
Backhand down the line wide	5%
Backhand in the middle long	2%
Backhand in the middle net	2%
Backhand return of serve cross court on net	2%
Backhand return of serve cross court wide	2%
Backhand return of serve unreturned	2%
Backhand Slice Wide	2%
Forehand cross court long	2%
Forehand cross court long under pressure	2%
Forehand Cross Court on net	14%
Forehand Cross Court wide	5%
Forehand cross court wide under pressure	2%
Forehand down the line long under pressure	5%
Forehand down the line on net	5%
Forehand down the line on net under pressure	2%
Forehand down the line wide	2%
Forehand in the middle long under pressure	5%
Forehand return of serve cross court wide	2%
Forehand return of serve down the line on net	2%
Forehand return of serve in the middle long	5%
Forehand return of serve in the middle on net	2%
Forehand unreturned	2%
Forehand unreturned under pressure	2%
Forehand wide under pressure	2%
Flat Serve in the middle long	5%
Inside out Forehand cross court long	2%
Inside out forehand cross court on net	2%
Inside out forehand cross court wide	2%
TOTAL	100%

Comment: Player 1 is maybe the most consistent player on tour with her backhand right now. Having only 26% backhand errors (74% forehand shots) it can be easily understood that she can build her game on her great movement on court and the deep cross court backhands which represent only 2% of the total errors!